Edison Chen
New Media Artist

Previous Artworks

Central Park Sydney Digital Wall (2014)
A virtual Central Park that changed in real-time.

Beams Festival (2015)
Interactive video projection.

I Love You- Vivid Sydney (2016)
Creative concept and direction for interactive light installation.

Willoughby Visual Art Biennial (2017)
Urban Screen AR Interactive Artwork

CoLabs (2017)
Interactive Inflatable with Twitter Interaction.

Harmony Valley - Vivid Sydney (2018)
Creative concept and direction for interactive inflatables.

ElectroCities Web Art Residency (2019)
Online artwork with Twitter interaction.

Willoughby Visual Art Biennial (2019)
Urban Screen AR Interactive Artwork.

Shortlisted
The Cube QUT Artist in Residency (2019
Amsterdam Light Festival (2020)
Melrose Park Art Proposal (2020)

Work Experience
VR Design Intern (2016)
Parramatta Council - Future City Student Project Officer (2018)
University Tutor (2018)

Awards + Education
Bachelor of Design (UNSW Art & Design)
Virtual Reality Design Course (Academy Xi)
VR Hackathon (First prize, runner up)
NSW Department of Industry Award (CoLabs)

Hi- I'm a new media artist that specialises in merging technology with creativity. I've been creating and imagining artworks in public spaces for about five years.

I am influenced and drawn towards playful aesthetics and concepts.
I think technology has the potential to create a more empathetic and connected society.

My projects explore how art and technology within public spaces allow for expressions of individuality and play. I create experiences where participants might find a sense of connection and hope with humanity.

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